

# DECIDABILITY

DISCRETE MATHEMATICS AND THEORY 2

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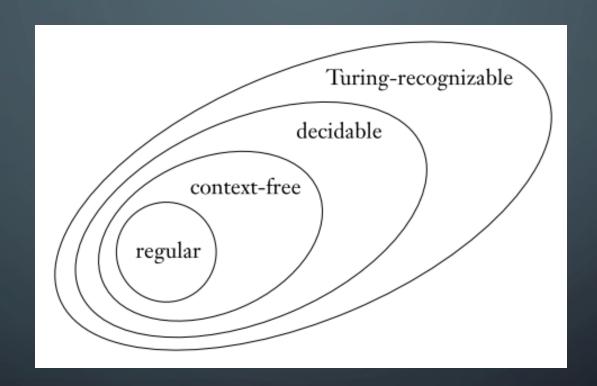
#### GOALS!

1. Let's revisit the concept of decidable languages, and find some.

2. Let's find some examples of <u>undecidable languages</u>, and even some examples of <u>unrecognizable languages</u>.

3. Let's introduce the concept of reductions, which can expedite / simplify proofs that certain problems are <u>undecidable</u> or <u>unrecognizable</u>.

# THE BIG PICTURE!





Recall that a <u>decidable language</u> is a language for which a Turing Machine exists that computes it and always halts.

Let's look at a few more decidable languages and eventually start discovering some undecidable languages.

**Example**:  $A_{DFA} = \{(B, w) \mid B \text{ is a DFA that accepts input string } w\}$ 

Can you describe a Turing Machine that decides this language?

**Example:**  $A_{DFA} = \{(B, w) \mid B \text{ is a DFA that accepts input string } w\}$ 

$$M = "On input < B, w>:$$

- 1. Simulate B on input w
- 2. If B ends in accept state, <u>accept</u>. Otherwise, <u>reject</u>."

Let's briefly discuss some of the implementation details involved in this. w is finite, B is also guaranteed to halt. So the simulation must be possible and it must halt.

**Example**:  $A_{NFA} = \{(B, w) \mid B \text{ is an NFA that accepts input string } w\}$ 

How about this one? How would you design the machine this time?

**Example:**  $A_{NFA} = \{(B, w) \mid B \text{ is an NFA that accepts input string } w\}$ 

N = "On input < B, w>:

- 1. Convert NFA B into DFA C using procedure given previously.
- 2. Run Turing Machine M from previous slide on  $< C_{,w} >$
- 3. If M accepts, then accept. Otherwise, reject."

#### MORE DECIDABLE LANGUAGES

All of the following languages are similarly decidable:

$$A_{REX} = \{R, w \mid R \text{ is a reg. exp. that generates } w\}$$

$$E_{DFA} = \{A \mid A \text{ is a DFA and } L(A) = \emptyset\}$$

$$EQ_{DFA} = \{A, B \mid A, B \text{ are } DFA \land L(A) = L(B)\}$$

Does a given expression generate this string?

Is language of the DFA empty?

Do two DFAs recognize the same language?

...and analogous languages for Context-Free Grammars (CFGs)



Are there problems that are unsolvable by computers (Turing Machines)?

Many of these problems are recognizable, but not decidable.

Are there problems that are unsolvable by computers (Turing Machines)?

Yes! In fact, many simple and common problems are undecidable.

This has profound philosophical implications in Computer Science.

Some things are fundamental limitations that computers cannot overcome.

**Theorem:** The language  $A_{TM} = \{(M, w) \mid M \text{ is a } TM \text{ and } M \text{ accepts } w\}$  is undecidable.

This language is Turing-Recognizable though. Here is how:

U = "On input < M, w>:

- 1. Simulate M on input w
- 2. If M ever accepts, then <u>accept</u>.
- 3. If M ever reject, then <u>reject</u>.

Note that if M loops forever, then so will U

**Theorem**: The language  $A_{TM} = \{(M, w) \mid M \text{ is a } TM \text{ and } M \text{ accepts } w\}$  is undecidable.

Okay, let's prove it. Intuitively, what is the potential issue here?

This is one of the most famous proofs in Computer Science

**Theorem:** The language  $A_{TM} = \{(M, w) \mid M \text{ is a } TM \text{ and } M \text{ accepts } w\}$  is undecidable.

Step 1: For the sake of contradiction, assume  $A_{TM}$  is decidable

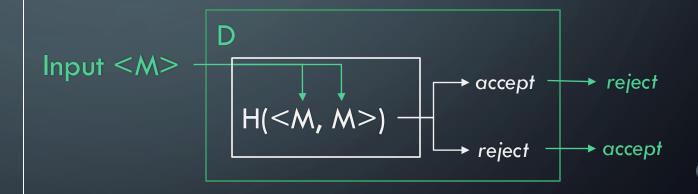
$$Hig(\langle M,w
angleig) = egin{cases} accept & ext{if } M ext{ accepts } w \ reject & ext{if } M ext{ does not accept } w. \end{cases}$$

If  $A_{TM}$  is decidable, then there must exist a machine that decides it. Let's call that machine H

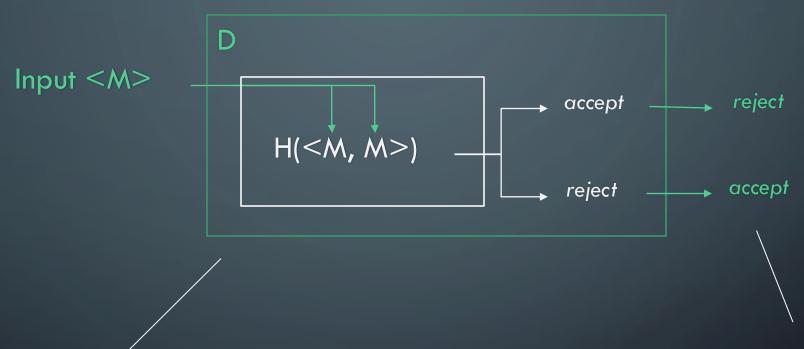
**Theorem:** The language  $A_{TM} = \{(M, w) \mid M \text{ is a } TM \text{ and } M \text{ accepts } w\}$  is undecidable.

<u>Step 2</u>: Construct a new machine D that uses H as a subroutine.

$$Hig(\langle M,w
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#### SOME COMMENTS ON MACHINE D



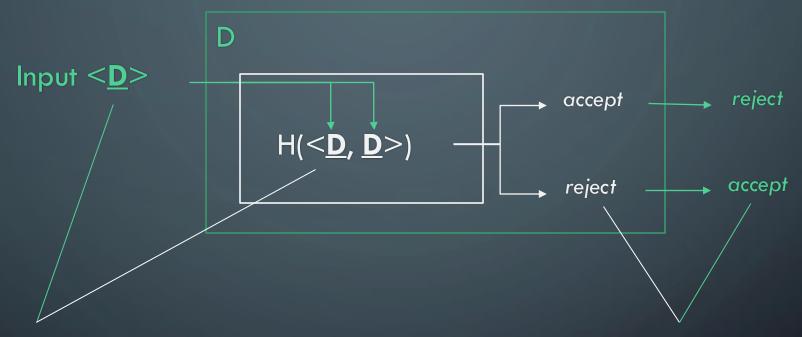
What does it mean to run a machine with itself as input?

Is this even possible?

Notice that we flip the output here. This will be important for creating the contradiction

#### SOME COMMENTS ON MACHINE D

**Step 3**: Run the machine D with itself (D) as input. What happens?

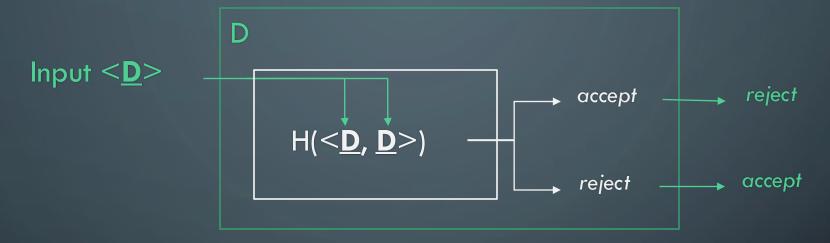


Notice that D is running with itself as input in two places, once overall (green square) and once simulated inside of H

Which means these outputs should match because they are the output of the exact same thing (D running on D as input)

#### SOME COMMENTS ON MACHINE D

Step 3: Run the machine D with itself (D) as input. What happens?



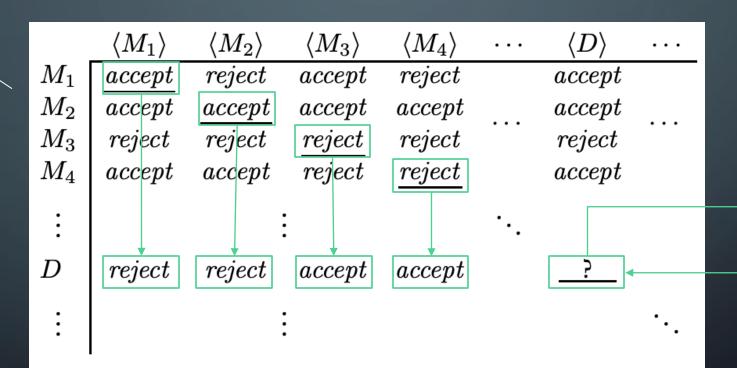
**Q.E.D**: This is a contradiction because if H exists ( $A_{TM}$  is decidable), then there is at least one set of inputs where H produces the wrong answer (well, it cannot produce the right answer by definition).

This is really a proof by diagonalization

	$\langle M_1  angle$	$\langle M_2  angle$	$\langle M_3  angle$	$\langle M_4  angle$		$\langle D \rangle$	
$M_1$	accept	reject	accept	reject		accept	
$M_2$	$\overline{accept}$	accept	accept	accept		accept	
$M_3$	reject	$\overline{reject}$	reject	reject	• • •	reject	
$M_4$	accept	accept	$\overline{reject}$	reject		accept	
:		:			٠.	<b>.</b>	
D	reject	reject	accept	accept		<u> </u>	
:		:					··.

This is really a proof by diagonalization

Each entry is a machine's output when another machine's description is given as input



But this entry has to be both accept and reject at the same time, leading to the contradiction

D is defined to be the machine that has the opposite output from the corresponding diagonal (see green outlines)

**Theorem:** The language  $A_{TM} = \{(M, w) \mid M \text{ is a } TM \text{ and } M \text{ accepts } w\}$  is undecidable.

Thus it is proven, and there is at least one undecidable language



#### NON-TURING RECOGNIZABILITY?

Is it possible to find languages that are NOT Turing recognizable?

Yes, but we will need to discuss the idea of the complement of a language first.

#### DEFINITION: COMPLEMENT OF A LANGUAGE

The <u>complement</u> of a language  $\mathcal{L}$  is the set of strings that do NOT belong to  $\mathcal{L}$ . In other words,  $\overline{\mathcal{L}(A)} = \{x \in A \mid x \notin \mathcal{L}(A)\}$ 

#### Some Examples:

 $\mathcal{L}(A)$ 

Strings containing less than ten 1's

DFA <D> accepts string <w>

TM < M > halts on input < w >

 $\overline{\mathcal{L}(A)}$ 

Strings containing ten or more 1's

DFA <D> rejects string <w>

TM <M> loops forever on input <w>

#### MORE ON COMPLEMENTS

TM <M> halts on input <w>

**Accept**: Input on tape is in language

Some Turing Machine Executes on input / tape

In language above, Accepts (Yes) is easy because if machine halts we are sure it is a Yes

**Loop**: TM runs forever, never reaching accept or reject state

**Reject**: Input on tape is NOT in language

However, detecting the Looping Forever case is difficult to ascertain. Is the machine just taking a long time?

#### MORE ON COMPLEMENTS

TM <M> loops forever on input <w>

Some Turing Machine Executes on input / tape

**Accept**: Input in language

**Reject**: Input Not in language

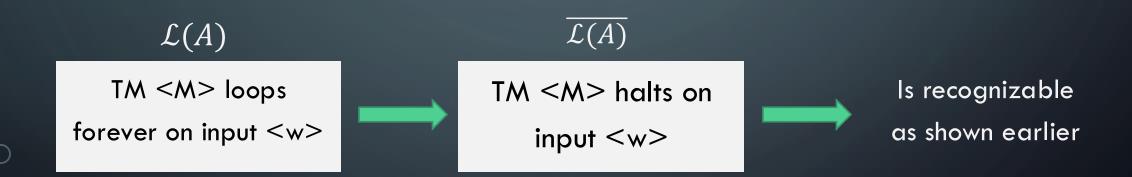
Now, Rejecting (No) is easy. If we halt then we output Reject (No).

**Loop**: TM runs forever

Now, distinguishing between Halt (Yes) and Looping Forever is hard. Is the machine just taking a long time and we should really reject or is it actually looping forever?

#### CO-TURING RECOGNIZABLE

A language  $\mathcal L$  is <u>co-Turing recognizable</u> iff the complement  $\bar{\mathcal L}$  is Turing recognizable.



#### ANOTHER WAY TO DEFINE DECIDABILITY

<u>Theorem</u>: A language is decidable if and only if it is Turing-recognizable and it is co-Turing-recognizable

How to prove this?

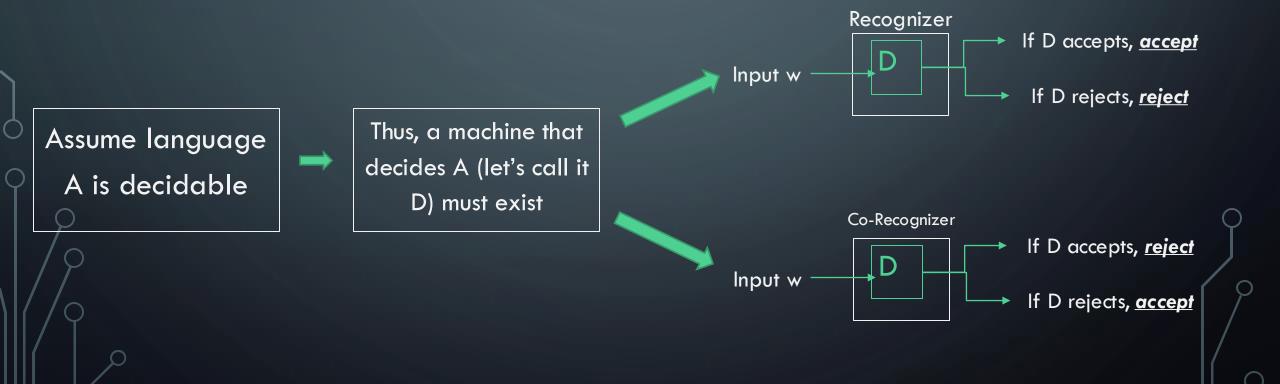
<u>Direction 1</u>: If language is decidable  $\rightarrow$  It is T-Rec. and Co-T-Rec.

**Direction 2**: If language is T-Rec. and Co-T-Rec. → It is decidable

#### PROVING THE THEOREM

<u>Theorem</u>: A language is decidable if and only if it is Turing-recognizable and it is co-Turing-recognizable

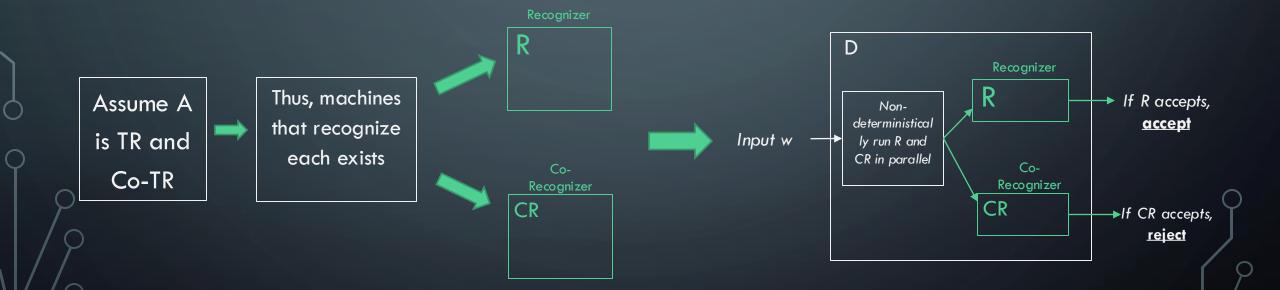
<u>Direction 1</u>: If language is decidable  $\rightarrow$  It is T-Rec. and Co-T-Rec.



#### PROVING THE THEOREM

<u>Theorem</u>: A language is decidable if and only if it is Turing-recognizable and it is co-Turing-recognizable

**Direction 2**: If language is T-Rec. and Co-T-Rec. → It is decidable



Use these to construct a decider for A

#### UNRECOGNIZABILITY!

Finally ready to find an unrecognizable language

<u>Theorem</u>:  $\overline{A_{TM}}$  is unrecognizable.

Recall that  $A_{TM} = \{(M, w) \mid M \text{ is a } TM \text{ and } M \text{ accepts } w\}$ , thus:

 $\overline{A_{TM}} = \{(M, w) \mid M \text{ is a TM and M rejects w or loops forever}\}$ 

#### UNRECOGNIZABILITY!

Finally ready to find an unrecognizable language

<u>Theorem</u>:  $\overline{A_{TM}}$  is unrecognizable.

Can you prove it?

Assume for sake of contradiction that  $\overline{A_{TM}}$  is recognizable

This means that  $A_{TM}$  (assumed) and  $A_{TM}$  (proven earlier) are both recognizable

Thus,  $A_{TM}$  is decidable by earlier theorem (both it and complement are recognizable)

Contradiction!  $A_{TM}$  is undecidable as proven earlier.



#### WHAT IS REDUCIBILITY?

**<u>Reduction</u>**: A process through which problems are related to one another through comparison. This comparison establishes that one problem can be solved if the other is.

#### **Problem A:** Enter Japan during Covid

Get Covid Visa Exception

Book ticket(s)

Travel on plane, etc.

Go visit Obaachan

This one was <u>hard</u>!

These are all <u>easy!</u>

## WHAT IS REDUCIBILITY?

**Reduction**: A process through which problems are related to one another through comparison. This comparison establishes that one problem can be solved if the other is.

Reduces to

**Problem A:** Enter Japan during Covid

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Go visit Obaachan

**Problem B**: Get Covid Visa Exception.

Retrieve Marriage Paperwork (Japan)

Acquire invite from citizen

Bring paperwork to embassy in DC

• • •

Now this one is hard!

## WHAT IS REDUCIBILITY?

Reduces to

**Problem A:** Enter Japan during Covid

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**Problem B**: Get Covid Visa Exception.

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**Question**: What if it is a **FACT** that "Problem A: Enter Japan During Covid" is impossible to accomplish? What can you then conclude is also impossible? Why?

# REDUCTION PROCESS

**Reduction:** A reduction exists between problems A and B if a solution to B can be used to develop a solution for A.

#### Problem A

Solve problem B

Do easy work

Do more easy work

. . .

Problem **B** 

Reduces to Solve problem B

# THE HALTING PROBLEM

**The Halting Problem:** Given a Turing machine, does it halt:

 $Halt_{TM} = \{(M, w) \mid M \text{ is a TM and M halts on input } w\}$ 

 $A_{TM}(M, w)$ 

Accept if M accepts

Reject if M rejects

Reject if M loops forever

Reduces to

 $Halt_{TM}(M, w)$ 

Does M halt on w?

If I can solve the problem in green, then I can solve both of these problems!!

# THE HALTING PROBLEM

 $A_{TM}(M, w)$ 

Accept if M accepts

Reject if M rejects

Reject if M loops forever

Reduces to

 $Halt_{TM}(M, w)$ 

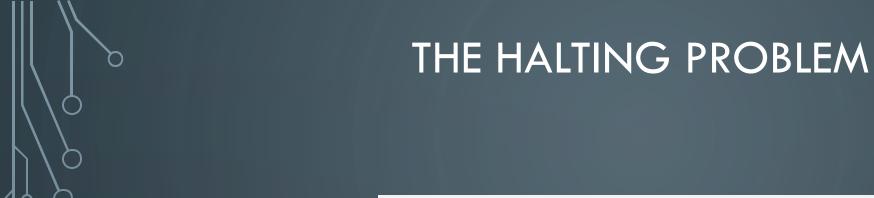
Does M halt on w?

Assume for the sake of contradiction, that  $Halt_{TM}$  is decidable. Thus, some machine R exists that decides it.

Machine M, on input w:

- Invoke R on (M,w) to see if M halts. If not, <u>reject</u>.
- Else simulate M on input w:
  - If M accepts, then accept.
  - If M rejects, then reject.

Then, this machine would decide Atm, but that contradicts our theorem that ATM is undecidable. Thus, halt is also undecidable



**Theorem:**  $Halt_{TM}$  is undecidable

Proof was simplified by using a proof by contradiction via a valid reduction from  $A_{TM}$ 

**Emptiness Test**: Can you use a similar reduction to show  $E_{TM}$  is undecidable?  $E_{TM} = \{M \mid M \text{ is } a \text{ } TM \text{ } and \text{ } L(M) = \emptyset \}$ 

In other words, test
whether the given
machine never accepts

<u>Emptiness Test</u>: Can you use a similar reduction to show  $E_{TM}$  is undecidable?  $E_{TM} = \{M \mid M \text{ is } a \text{ } TM \text{ } and \text{ } L(M) = \emptyset \}$ 

Step 0: Assume, for sake of contradiction, a machine R decides  $E_{\mathit{TM}}$ 

Step 1: Modify M:

 $M_1 =$  "on input x:

if  $x \neq w$ , reject

otherwise, run M on w, accept iff M does"

\*Notice that w is hardcoded into description of  $M_1$ 

Why is this helpful?

<u>Emptiness Test</u>: Can you use a similar reduction to show  $E_{TM}$  is undecidable?  $E_{TM} = \{M \mid M \text{ is } a \text{ } TM \text{ } and \text{ } L(M) = \emptyset \}$ 

Step 0: Assume, for sake of contradiction, a machine R decides  $E_{TM}$ 

#### Step 1: Modify M:

 $M_1$  = "on input x: if  $x \neq w$ , reject otherwise, run M on w, accept iff M does"

#### Step 2: Solve Atm

S = "on input (M,w): Construct  $M_1$  as described Run R on input  $M_1$ Flip the output of R"

Key Idea: M1 can only accept w

So, testing emptiness on M1 = testing acceptance of M on w

**Emptiness Test:** Can you use a similar reduction to show  $E_{TM}$  is undecidable?  $E_{TM} = \{M \mid M \text{ is } a \text{ } TM \text{ } and \text{ } L(M) = \emptyset \}$ 

Thus,  $E_{TM}$  is undecidable via reduction from  $A_{TM}!!$ 

**Regular?:** Prove this language is undecidable through reduction.

 $Reg_{TM} = \{M \mid M \text{ is a } TM \text{ and } L(M) \text{ is a regular language}\}$ 

If we can decide this, can we use it to decide  $A_{TM}$ ?

Similar idea!

Construct a machine that recognizes non-regular languages

Regular?: Prove this language is undecidable through reduction.

 $Reg_{TM} = \{M \mid M \text{ is a } TM \text{ and } L(M) \text{ is a regular language}\}$ 

Step 0: For sake of contradiction, assume  $Reg_{TM}$  is decidable, thus a machine R exists that decides it.

Similar idea!

Construct a machine that recognizes non-regular languages

Step 1: Construct  $M_2$ :

 $M_2$  = "on input x: if x has form  $0^n 1^n$ , accept else, run M on w and accept iff M accepts"

**Regular?**: Prove this language is undecidable through reduction.

 $Reg_{TM} = \{M \mid M \text{ is a } TM \text{ and } L(M) \text{ is a regular language}\}$ 

Step 0: For sake of contradiction, assume  $Reg_{TM}$  is decidable, thus a machine R exists that decides it.

#### Observe:

If M accepts w, then  $M_2$  accepts  $\Sigma^*$ 

If M rejects/loops w, then  $M_2$  accepts  $0^n1^n$ 

Step 1: Construct  $M_2$ :

 $M_2$  = "on input x: if x has form  $0^n 1^n$ , accept else, run M on w and accept iff M accepts"

**Regular?**: Prove this language is undecidable through reduction.

 $Reg_{TM} = \{M \mid M \text{ is a } TM \text{ and } L(M) \text{ is a regular language}\}$ 

Step 0: For sake of contradiction, assume  $Reg_{TM}$  is decidable, thus a machine R exists that decides it.

### Step 2: Recognize $A_{TM}$

S = on input (M,w):

Construct  $M_2$  as described earlier

Run R on  $M_2$ Accept IFF R accepts

Why does this work?  $L(M_2)$  will be regular if M accepts w?